



What are we learning in the Australian Curriculum in  
Year Two in Bilingual in Term One?

**English**

Students will study stories of families and friends. They explore texts to analyse how stories convey a message about issues that relate to families and friends. Students write an imaginative new narrative about family relationships and/or friendships for a familiar animal character. The students learn about narrative structure and the elements of a narrative that make writing more appealing to their audience. They learn to use extended noun groups to describe characters and settings.

**Japanese Literacy**

Students will:

- create and present a Self-introduction
- revise Hiragana characters
- recognise Katakana characters
- read and comprehend a short Japanese story
- learn Hiragana sight words
- learn action words (verbs)
- learn describing words (adjectives)
- perform Japanese songs and create craft

**Mathematics** English Japanese Both

-count collections in groups of ten,  
**Two digit numbers** represent two-digit numbers, read and write two-digit numbers, connect two-digit number representations, partition two-digit numbers, use the twos, fives and tens counting sequence, investigate twos, fives and tens number sequences,  
-represent addition and subtraction, use part-part-whole relationships to solve problems, connect part-part-whole understanding to number facts, recall addition number facts, add strings of single-digit numbers, add 2-digit numbers,  
-represent multiplication and division, solve simple multiplication and division problems.  
**Time:** order days of the week and months of the year, use calendars to record and plan significant events, connect seasons to the months of the year  
**Measurement:** compare lengths using direct comparison, compare lengths using indirect comparison, measure and compare lengths using non-standard units.  
**Chance:** identify every day events that involve chance, describe chance outcomes, describe events as likely, unlikely, certain, impossible.  
**Data:** collect simple data, record data in lists and tables, display data in a picture graph, describe outcomes of data investigations

**Science** taught in Japanese

Students understand how a push or pull affects how an object moves or changes shape. They understand that science involves asking questions about and describing changes in the way an object moves or can be moved and how this knowledge is used in their daily lives. They pose questions and make predictions about changes that can affect how an object moves, and investigate and explain how pushes and pulls cause movement in objects, comparing their observations with predictions.

**The Australian Curriculum: The Arts**

**Music**

Rhythmic ostinato, za, staff notation, la

**Visual Arts**

Students will  
[Explore the visual conventions of line, colour & shape through the art form of 'Portraiture'  
Explore 'Portraiture' from a range of cultures, times and locations with an initial focus of our local arts community. Experience the role of the artist: learning how to draw and paint portraits, while exploring their identity and wellbeing. Respond to other's art making using visual language Describe and interpret emotion in their artwork.

**Humanities and Social Sciences (HASS)**

Taught throughout **Semester One in English**

Students conduct an Historical investigation exploring Impacts of technology over time and considering the Inquiry question:

**How have changes in technology shaped our daily life?**

In this unit, students:

- investigate continuity and change in everyday technology
- compare and contrast features of objects from the past and present
- sequence key developments in the use of a particular object in daily life over time
- pose questions about objects from the past and present
- describe ways technology has impacted on peoples' lives making them different from those of previous generations
- use sources to gather information

**The Australian Curriculum:  
Health and Physical  
Education**

**Movement and Physical Activity**

In Aquatics students will learn about:

- Entries/exit
  - Propulsion
  - Mobility
  - Buoyancy
  - Stroke Development – freestyle, backstroke
  - Water Safety
- Students will participate in Mini Water Games.